

Appearance:

# RISUS

THE ANYTHING RPG

**Primary Cliché (Value):**

*Tools of the Trade:*

**Notes/Tasks:**

**Cliché (Value):**

*Tools of the Trade:*

**Notes/Tasks:**

**Cliché (Value):**

*Tools of the Trade:*

**Notes/Tasks:**

**Cliché (Value):**

*Tools of the Trade:*

**Notes/Tasks:**

**Other Clichés, Specials (Sidekicks, etc):**

### Classy Portrait

Admires:

Careful About:

Careless About:

Curious About:

Dislikes:

Embarrassed By:

Enjoys:

**Favorite Kinds of Excitement:**

Favorite Way to Relax:

Proud Of:

Remembers:

Scared Of:

Wants To:

Worries About:

## Possessions of Note, and Other Stuff



Name: \_\_\_\_\_

Description: \_\_\_\_\_

Clichés: \_\_\_\_\_

Hook: \_\_\_\_\_

Tale: \_\_\_\_\_



Name: \_\_\_\_\_

Description: \_\_\_\_\_

Clichés: \_\_\_\_\_

Hook: \_\_\_\_\_

Tale: \_\_\_\_\_



Name: \_\_\_\_\_

Description: \_\_\_\_\_

Clichés: \_\_\_\_\_

Hook: \_\_\_\_\_

Tale: \_\_\_\_\_



Name: \_\_\_\_\_

Description: \_\_\_\_\_

Clichés: \_\_\_\_\_

Hook: \_\_\_\_\_

Tale: \_\_\_\_\_



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Description: \_\_\_\_\_

Clichés: \_\_\_\_\_

Hook: \_\_\_\_\_

Tale: \_\_\_\_\_



Name: \_\_\_\_\_

Description: \_\_\_\_\_

Clichés: \_\_\_\_\_

Hook: \_\_\_\_\_

Tale: \_\_\_\_\_



Name: \_\_\_\_\_

Description: \_\_\_\_\_

Clichés: \_\_\_\_\_

Hook: \_\_\_\_\_

Tale: \_\_\_\_\_



Name: \_\_\_\_\_

Description: \_\_\_\_\_

Clichés: \_\_\_\_\_

Hook: \_\_\_\_\_

Tale: \_\_\_\_\_

**Character:** \_\_\_\_\_

**Player:** \_\_\_\_\_

**Description:** \_\_\_\_\_

\_\_\_\_\_

**Associated Tasks:** \_\_\_\_\_

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**Risus Management Solutions**  
*Building Upstanding Character*

**Employee Evaluation Form**

**Document ID: [RCS-201]**

Last modified by: Dan Suptic (HR Assistant Manager II)

**Employee Info** - Fill out employee's basic information as represented in HR's database.

Name: \_\_\_\_\_ Appearance (dress code being followed?): \_\_\_\_\_  
Department: \_\_\_\_\_ Hire date: \_\_\_\_\_  
Location: \_\_\_\_\_ Age/Gender: \_\_\_\_\_

**Work Performance** - List all of the employee's job titles (starting with their primary position). Rate the employee on each, from 1 (needs significant improvement) to 6 (exceptional performance). For HR tracking, list each job's duties, and what office equipment is allocated for that function.

Primary job title and rating		
	Duties and associated tasks	Office equipment and tools allocated
Job title and rating		
	Duties and associated tasks	Office equipment and tools allocated
Job title and rating		
	Duties and associated tasks	Office equipment and tools allocated
Job title and rating		
	Duties and associated tasks	Office equipment and tools allocated

**Additional Information** - List any additional traits that impact the employee's performance (participation in the 'Lucky Shots' immunization program, the 'Define your Hook' self improvement workshop, etc). Track current corporate funds available to the employee here as well, for HR approval.

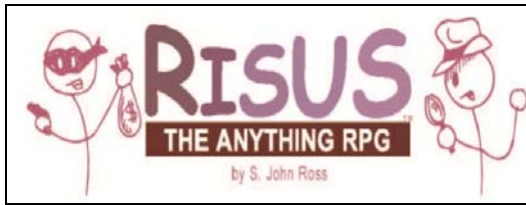
Additional trait	Additional trait	Employee funds

\_\_\_\_\_  
Employee's signature

\_\_\_\_\_  
Date

\_\_\_\_\_  
Manager's signature

\_\_\_\_\_  
Date



Character: \_\_\_\_\_

Player: \_\_\_\_\_

Description: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Lucky Shots: \_\_\_\_\_

□ □ □   □ □ □   □ □ □

Questing Dice: \_\_\_\_\_

□ □ □ □ □   □ □ □ □ □

Hooks: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Clichés: \_\_\_\_\_

Associated Tasks: \_\_\_\_\_

Tools: \_\_\_\_\_

Clichés: \_\_\_\_\_

Associated Tasks: \_\_\_\_\_

Tools: \_\_\_\_\_

Clichés: \_\_\_\_\_

Associated Tasks: \_\_\_\_\_

Tools: \_\_\_\_\_

Clichés: \_\_\_\_\_

Associated Tasks: \_\_\_\_\_

Tools: \_\_\_\_\_

Clichés: \_\_\_\_\_

Associated Tasks: \_\_\_\_\_

Tools: \_\_\_\_\_

Clichés: \_\_\_\_\_

Associated Tasks: \_\_\_\_\_

Tools: \_\_\_\_\_

Clichés: \_\_\_\_\_

Associated Tasks: \_\_\_\_\_

Tools: \_\_\_\_\_

Clichés: \_\_\_\_\_

Associated Tasks: \_\_\_\_\_

Tools: \_\_\_\_\_

Tale: \_\_\_\_\_

**Character Portrait:**

Other Stuff:

**Notes:**

CHARACTER: \_\_\_\_\_

Classy Portrait

# RISUS

## THE ANYTHING RPG

CHARACTER: \_\_\_\_\_

Primary Cliché (Value)	
tools of the trade:	notes/tasks:

Cliché (Value)	
tools of the trade:	notes/tasks:

Cliché (Value)	
tools of the trade:	notes/tasks:

Cliché (Value)	
tools of the trade:	notes/tasks:

**Character:** \_\_\_\_\_

**Player:** \_\_\_\_\_

**Home:** \_\_\_\_\_

**Appearance:** \_\_\_\_\_

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**Other Clichés, Specials (Sidekicks, etc.):**

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**Possessions of Note, and Other Stuff:**

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**Admires:**

**Careful About:**

**Careless About:**

**Curious About:**

**Dislikes**

**Embarrassed by:**

**Enjoys:**

**Favorite Kinds of Excitement:**

**Favorite Way to Relax:**

**Proud of:**

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